

There is a reduction in the number of lessons now taught in Y7 and Y8. This means that pupils are taught on a carrousel and will alternate one term of Art and another term on a different subject. Therefore, Projects are referred to as Units and pupils will cover three Units per year.

Learnin	g overview for Art: Sep	t. 2023 to July 2024	Year group: 8	
Term	Key topics / scheme of work	What most pupils will learn  (Prior assessment may alter starting point & content)	Key skills used	How will this learning be assessed?
Term 1&2	Architecture  Unit 1 (To be completed in one term of work).	Pupils will research modern and past architects, learning about the conventions of architecture.  Pupils will design and make houses, learning how to construct nets and develop them into complex 3D shapes.	Art history, analysis.  Paper craft, 3D shape, nets	An observational and creativity exam at the start of the unit.  Feedback in lessons.  A vocabulary test at the end of the unit.
Term 3&4	Magical creatures Unit 2 (To be completed in one term of work).	Pupils will learn about careers in the creative industries by drawing magical creatures from film and literature.  Pupils will learn drawing techniques in a variety of media.	Paper craft, line, tone, texture, detail	An observational and creativity exam at the start of the unit.  Feedback in lessons.
Term 5&6	Computer game design	Pupils will learn about planning, creative thinking and idea generation through designing a computer game.	Creative thinking, line, tone, texture, detail, visual communication	An observational and creativity exam at the start of the unit.



Unit 2 (To be		A vocabulary test at the
completed in one		end of the unit.
term of work).		Feedback in lessons.
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